



Ukraine Open 2012

Apr 21 - 22, 2012













National Technical University of Ukraine "Kyiv Politechnic Institute"






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(50.4501, 30.5234)

Kyiv, Ukraine

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5		
	Final	Ao5		
	First round	Ao5		
	Final	Ao5		
	Final	Bo2 / Ao5 Cutoff: 2:00.00		
	Final	Bo2 / Ao5 Cutoff: 3:00.00		
	Final	Bo1 / Mo3 Cutoff: 6:00.00		
	Final	Bo1 / Mo3 Cutoff: 7:30.00		
	Final	Bo3		
	First round	Ao5		
	Final	Ao5		
	Final	Ao5		
	Final	Bo2 / Ao5 Cutoff: 4:00.00		
	First round	Ao5		
	Final	Ao5		
	Final	Ao5		

Event	Round	Format	Time limit	Proceed
	Final	Bo2		
	Final	Bo1	10:00.00 per cube, up to 60:00.00	
	Final	Mo3		
	Final	Ao5		
	Final	Ao5		

Schedule for Saturday (April 21, 2012)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:10 AM	Registration <i>Main hall</i>			
09:00 AM	10:10 AM	3x3x3 Fewest Moves, Final, bo1 <i>Side hall</i>			
10:10 AM	10:30 AM	Tutorial for new competitors <i>Main hall</i>			
10:30 AM	11:40 AM	3x3x3 One-Handed, Combined 1st Round, 2:00/2:30, bo2/avg5, 10 proceed <i>Main hall</i>			
11:40 AM	12:35 PM	7x7x7 Cube, Combined Final, 7:30/9:00, bo1/mo3 <i>Main hall</i>			
12:35 PM	01:20 PM	Megaminx, Combined Final, 3:30/5:00, bo2/avg5 <i>Main hall</i>			
01:20 PM	01:35 PM	Magic, Final, 1:00, avg5 <i>Main hall</i>			
01:35 PM	02:35 PM	Lunch <i>Main hall</i>			
02:35 PM	03:20 PM	4x4x4 Blindfolded, Final, 20:00, bo2 <i>Side hall</i>			
03:20 PM	04:25 PM	2x2x2 Cube, First Round, 1:00, avg5, 10 proceed <i>Main hall</i>			
04:25 PM	05:20 PM	5x5x5 Cube, Combined Final, 3:00/4:00, bo2/avg5 <i>Main hall</i>			
05:20 PM	06:05 PM	Clock, Combined Final, 0:40/0:50, bo2/avg5 <i>Main hall</i>			
06:05 PM	07:05 PM	6x6x6 Cube, Combined Final, 6:00/7:00, bo1/mo3 <i>Main hall</i>			

Schedule for Sunday (April 22, 2012)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:10 AM	3x3x3 Multi-Blind, Final, bo1 <i>Side hall</i>			
10:10 AM	11:00 AM	Pyraminx, First Round, 1:00, avg5, 10 proceed <i>Main hall</i>			
11:00 AM	12:45 PM	3x3x3 Cube, Combined First Round, 3:00/10:00, bo2/avg5, 20 proceed <i>Main hall</i>			
12:45 PM	01:15 PM	3x3x3 With Feet, Combined Final, 5:00/6:00, bo2/avg5 <i>Main hall</i>			
01:15 PM	01:35 PM	Master Magic, Final, 1:00, avg5 <i>Main hall</i>			
01:35 PM	02:35 PM	Lunch <i>Main hall</i>			
02:35 PM	03:25 PM	3x3x3 Blindfolded, Final, 7:00, bo3 <i>Main hall</i>			
03:25 PM	04:25 PM	4x4x4 Cube, Combined Final, 2:00/3:00, bo2/avg5 <i>Main hall</i>			
04:25 PM	05:15 PM	Square-1, Combined Final, 1:30/2:00, bo2/avg5 <i>Main hall</i>			
05:15 PM	05:35 PM	3x3x3 One-Handed, Final, 2:30, avg5 <i>Main hall</i>			
05:35 PM	05:45 PM	2x2x2 Cube, Final, 1:00, avg5 <i>Main hall</i>			
05:45 PM	06:00 PM	Pyraminx, Final, 1:00, avg5 <i>Main hall</i>			
06:00 PM	07:00 PM	3x3x3 Cube, Final, 2:00, avg5 <i>Main hall</i>			
07:00 PM	07:30 PM	Awards <i>Main hall</i>			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3