



Philippine Championship 2019

Sep 27 - 29, 2019











Robinsons Novaliches









Brgy. Pasong Putik Quirino Highway, Novaliches, Quezon City, 1118 Metro Manila

(14.736163, 121.056682)













Quezon City, Philippines



Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 40
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:10.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo1 / Mo3 Cutoff: 3:10.00	10:00.00	Top 12
	Final	Mo3	10:00.00	
	First round	Bo1 / Mo3 Cutoff: 4:30.00	10:00.00	Top 12
	Final	Mo3	10:00.00	
	First round	Bo3	15:00.00 cumulative	Top 12
	Final	Bo3	12:00.00 cumulative	
	Final	Mo3	1 hour	
	First round	Bo2 / Ao5 Cutoff: 40.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	












Event	Round	Format	Time limit	Proceed
	First round	Bo2 / Ao5 Cutoff: 1:50.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 50.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	Final	Bo3	50:00.00 cumulative	
	Final	Bo3	50:00.00 cumulative	
	Final	Bo2	10:00.00 per cube, up to 60:00.00	
	Final	Bo2 / Ao5 Cutoff: 4:00.00	10:00.00	

Schedule for Friday (September 27, 2019)











Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:30 AM	3x3x3 Multiblind Cubes Submission			
08:30 AM	09:30 AM	 4x4x4 Blindfolded Final	Bo3	50:00.00 cumulative	
09:30 AM	10:30 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
10:30 AM	11:30 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo2	10:00.00 per cube, up to 60:00.00	
11:30 AM	12:30 PM	Lunch			
12:30 PM	01:00 PM	Event Briefing			
01:00 PM	01:40 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 50.00	10:00.00	Top 12
01:40 PM	02:30 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 1:50.00	10:00.00	Top 12
02:30 PM	03:15 PM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 3:10.00	10:00.00	Top 12
03:15 PM	03:45 PM	 Clock First round	Ao5	10:00.00	Top 12
03:45 PM	04:30 PM	 7x7x7 Cube First round	Bo1 / Mo3 Cutoff: 4:30.00	10:00.00	Top 12
04:30 PM	04:50 PM	 Square-1 Final	Ao5	10:00.00	
04:50 PM	05:10 PM	 Clock Final	Ao5	10:00.00	
05:10 PM	06:10 PM	 Skewb First round	Ao5	10:00.00	Top 12
06:10 PM	06:40 PM	 6x6x6 Cube Final	Mo3	10:00.00	

Start	End		Activity	Format	Time limit	Proceed
06:40 PM	07:10 PM		7x7x7 Cube Final	Mo3	10:00.00	
07:10 PM	07:40 PM		3x3x3 With Feet Final	Bo2 / Ao5 Cutoff: 4:00.00	10:00.00	

Schedule for Saturday (September 28, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:30 AM	3x3x3 Multiblind Cubes Submission			
08:30 AM	09:30 AM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
09:30 AM	10:30 AM	 3x3x3 Multi-Blind Final (Attempt 2)	Bo2	10:00.00 per cube, up to 60:00.00	
10:30 AM	11:30 AM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	Top 12
11:30 AM	12:30 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:10.00	10:00.00	Top 12
12:30 PM	01:00 PM	Lunch			
01:00 PM	01:20 PM	Opening Program			
01:20 PM	03:00 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 40
03:00 PM	04:15 PM	 2x2x2 Cube First round	Ao5	10:00.00	Top 12
04:15 PM	05:30 PM	 Pyraminx First round	Ao5	10:00.00	Top 12
05:30 PM	06:15 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
06:15 PM	06:45 PM	 2x2x2 Cube Final	Ao5	10:00.00	
06:45 PM	07:15 PM	 Pyraminx Final	Ao5	10:00.00	
07:15 PM	08:15 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 40.00	10:00.00	Top 12

Schedule for Sunday (September 29, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:30 AM	 5x5x5 Blindfolded Final	Bo3	50:00.00 cumulative	
09:30 AM	10:30 AM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
10:30 AM	11:10 AM	 4x4x4 Cube Final	Ao5	10:00.00	
11:10 AM	11:30 AM	 Skewb Final	Ao5	10:00.00	
11:30 AM	12:15 PM	 3x3x3 Blindfolded First round	Bo3	15:00.00 cumulative	Top 12
12:15 PM	12:45 PM	Lunch			
12:45 PM	01:30 PM	 3x3x3 Cube Final	Ao5	10:00.00	
01:30 PM	02:00 PM	 3x3x3 One-Handed Final	Ao5	10:00.00	
02:00 PM	02:20 PM	Pyraminx			
02:20 PM	02:40 PM	2x2x2 Cube			
02:40 PM	03:00 PM	4x4x4 Cube			
03:00 PM	03:30 PM	 Megaminx Final	Ao5	10:00.00	
03:30 PM	04:00 PM	 5x5x5 Cube Final	Ao5	10:00.00	
04:00 PM	04:20 PM	 3x3x3 Blindfolded Final	Bo3	12:00.00 cumulative	
04:20 PM	04:40 PM	3x3x3 One-Handed			

Start	End	Activity	Format	Time limit	Proceed
04:40 PM	05:10 PM	3x3x3 With Feet			
05:10 PM	05:40 PM	Skewb			
05:40 PM	07:00 PM	3x3x3 Cube			
07:00 PM	08:00 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3